

Khaleel ur Rehman

Unity Game Developer (Mid-Level)



Info About:

Single | Male | DOB: Jan-1997 |

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📍 Barket Market, Lahore

My Portfolio Link [Click Here](#)

Work Experience (On-site)

1. Unity Developer | [Stackup-Techenologies](#) | Lahore
(Apr 2025 – **Current**)
 - Worked on Hyper casual and Puzzle Games.
 - Develop different game mechanics, controller, and level editor.
 - Proficient in level design.
2. Unity Developer | [GamesTree](#) | Lahore
(Apr 2024 – Feb 2025)
 - Worked on Simulation based Games.
 - Truck, Car, Boat, Bike Simulator Games
 - For simulation, mostly use RCC.
 - Design the Cut-Scene for levels.

Skills

Logic building | Level Designing | Updating of many games | SDKs (Ads) | Character Controller | Ui responsiveness | SOLID | Github | AI tools user | Smart Work

Education

- **Unity Game Development** (3 month course)
[Game Train](#), Lahore
- **M.Sc (Computational Physics)**
Punjab University, Lahore
- **B.Sc (Math)**
Govt. Degree College, Khanewal